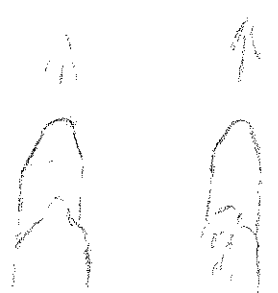
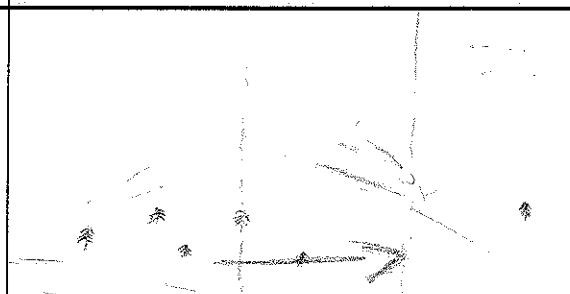
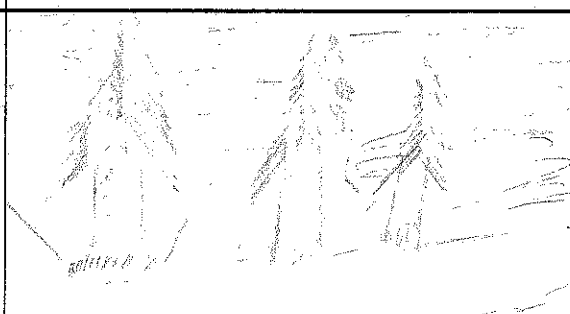


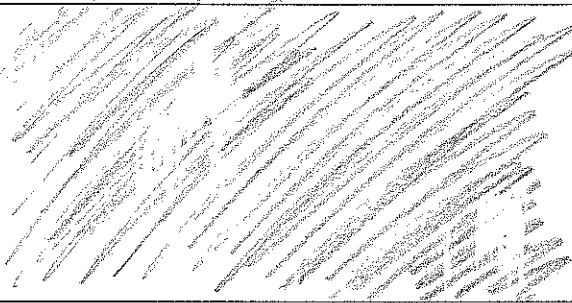
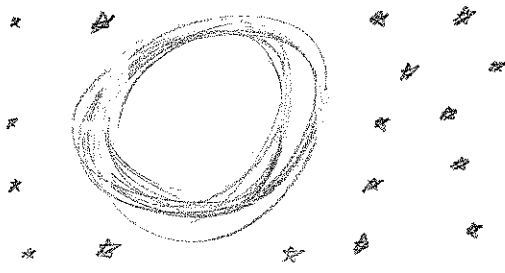
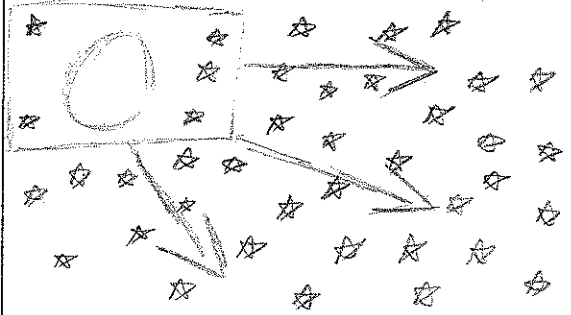

Production Title: Early of Night

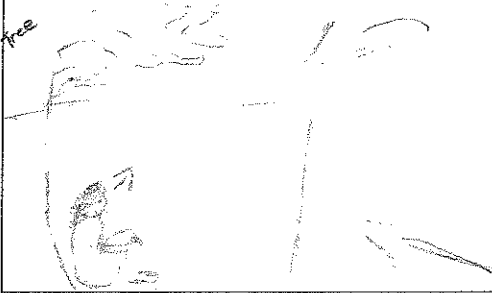
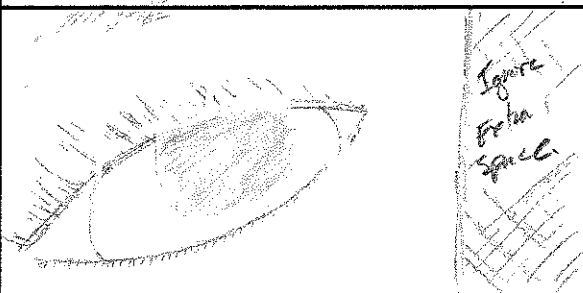
Character list:

Emily Gray

Running time: ^(about) 1 min 30 sec.

| Shot | Sketch Video Notes | Script Audio Notes | Time |
|------|---|--|------------|
| 1. |  | Sound effect: Boots crunching snow. Soft. | 5 sec. |
| | Point of view shot. Person walking. Then tilt/shut to <u>shot #2</u> . | Record separately near ground. Steps when stop walking. | |
| 2. |  | Song: <u>Edge of Night</u> . | 10 Sec. |
| | Pen shot (very subtle) VWS <u>Sunset</u> Needs to be very subtle. | Start music 1 sec into video shot. | |
| 3. |  | Continue Song | 7 Sec. |
| | wide shot. Dark shot slight zoom have slightly transparent over <u>shot 2</u> * could be photo * | No change | |

| Shot | Sketch Video Notes | Script Audio Notes | Time |
|------|---|-----------------------|--------------------------|
| 4. |  | Continue Song | 3 Sec |
| | Fade out <u>Shot 3</u> to <u>black</u> | No change | |
| 5. |  | Continue Song | 7 Sec |
| | Men shot of <u>Moon</u> Zoom shot <u>out</u> to <u>Shot #6</u> . | No change | |
| 6. |  | Continue Shot | 8 Sec |
| | Zoom out shot from <u>Shot #5</u> . Pan shot <u>Needs</u> <u>Stars!</u> | No change | |
| 7. |  | Continue Shot | 10 Sec. $\frac{1}{2}$ |
| | Crossfade Shot #6 Slight Truch shot. Preferably No sun looking in. | No change | |

| Shot | Sketch Video Notes | Script Audio Notes | Time |
|------|---|--|------------|
| 8. |  | Continue Music ← After 6-7 sec back up at moon. | 10 Sec. |
| | Start as wide shot, Zoom in to Mid shot. Slightly tilt camera as Zoom in. (or WM effect.) | No change | |
| 9. |  | Continue Music Note: → Might add more time to shot & from this | 20 Sec. |
| | Extreme close up. Looking up eventually look down. | No change | |
| 10. | Fade out to Black. | Continue Music | 3 Sec. |
| | | Will Fade out and end. | |
| | | | |
| | | | |